



García Scardilli, Andrés Sebastián



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Objetives

Develop myself professionally while continue learning to become a better software engineer and provide my knowledge to help the software community

Education

2000-2005	Electronic technician Institute San José (A-355)
2006-Actualidad	Advanced student of Computer Engineering University of Buenos Aires Studying the last year

Work experience

2010 - 2013	StartmeApps Full Stack Developer for startups Web app's development using Ruby on Rails, MySQL, Javascript, Linux y Amazon Web Services Reference: emiliano.ritiro@startmeapps.com (Emiliano Ritiro)
2013 - 2015	Inaka Full Stack Developer of web server for apps Server's development, for mobile apps, using Ruby, Rails and Grape. Frontend app's development using Javascript, AngularJS and React.
2015 - 2016	Wedid.it Remote Full stack developer for US located company. Working on Rails server and moving frontend from jquery to react, using BDD methodologies

Idioms

Spanish	Native language
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English	Excellent written level, good oral level
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Technologies

C++	Advanced knowledge
Java	Intermediate knowledge
OpenGL	Intermediate knowledge
SQL	Advanced knowledge
php	Intermediate knowledge
Linux	Advanced knowledge
Android	Basic knowledge
Ruby	Expert knowledge
Rails	Expert knowledge
Javascript	Advanced knowledge
AngularJS	Advanced knowledge
React	Advanced knowledge
Html5 / Css 3	Advanced knowledge
Bootstrap 3	Advanced knowledge

Academic projects

Programming algorithms I	Sudoku solver Developed on Pascal
Programming algorithms II	Simulator of ants's behavior Developed on C++
Programming algorithms III	Chopped racing type game with car tuning Developed on Java
Data Organization	PPMC compressor Developed on C++
Programming workshop I	System for design and simulation of electronic circuits with distributed design support Developed on C++
Operating Systems	Payment management system Developed on shell script
Design techniques	System for design and simulation of electronic circuits Developed on Java

Data bases	Db for hospital system Developed en SQL
Concurrent programming I	Concurrent chat Developed on C++
Graphic systems	Seabed Developed on C++ with OpenGL http://youtu.be/-eASClqUO4I
Simulation	Simulation of customer care in shopping center Developed on GPSS
Programming workshop II	Educational social network for the university Developed on php
Project workshop I	Comprehensive system of risk management for systems development Developed on Java
computer organization	Sort by mergesort algorithm Developed on assembly for MIPS architecture
Automatic fault detection systems I	Inference engine Developed on Java
Management and control of IT projects	Project to implement subways in the city of Cordoba Design, management and control of subway construction project in the city of Cordoba
Automatic fault detection systems II	AI for bots development contest Developed on Ruby
Project workshop II	Web server for rental and sale of properties Developed on RoR and Grape

Personal projects

Framework 3D	Framework 3D Developed on C++ with OpenGL
Mobile app	College organizer for FIUBA Developed on Java from Android
Webmaster	Managing and maintaining websites
Home automation mobile app	Home automation system for spa equipment Developed with AngularJS, Ionic on Cordova for Android and IOS
Home automation server	Server for synchronization and configuration of mobile application Developed on RoR 4.1

Interests

Mensa Argentina

Member since 2013
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